class Checker{

public:

    // complete this method

    static int comparator(Player a, Player b)  {

    if(a.score == b.score)

      if (a.name == b.name)

        return 0;

      else

        return  ( a.name > b.name )? -1:1; // since smaller name has to come 1st, so if a.name is bigger then b theb return -1 that is false.

    return (a.score<b.score)?-1:1;

    }

};